



# Preliminary

64MB/128MB/192MB/256MB/320MB/384MB/512MB/ 448MB/576MB/640MB/704MB/768MB/832MB 896MB/960MB/1024MB/1152MB/1280MB/1408MB 1536MB/1664MB/1792MB/1920MB/2048MB

### Description

FDXXX-25B.XH7B series is PQI's 2.5" IDE FLASH DISK based on HITACHI AND Type flash memory controller technology. This product complies with 44 PIN IDE (ATA) standard interface and is suitable for data storage memory medium for portable system. By using 2.5" IDE FLASH DISK it is possible to operate good performance for the portable system, which have IDE interface slots.

### Features

- High Performance
- Non-volatile Flash Memory

The IDE FLASH DISK is implemented by using AND type flash memory, which is a high density, non-volatile read/write device. Flash data retention is guaranteed for at least 10 years, with no battery or other power source required.

- 100% True IDE Mode Compatible
- Broad Operating System and Processors Supports
- Capacities 64~2048Mbytes
- Low Power Consumption
- Robust Error Correction
- High Reliability

\*Design with HITACHI controller IC product to access AND type flash

### INTRODUCTION

#### **1.About This Manual**

This manual provides instructions for the installation and specification of PQI's 2.5" IDE FLASH DISK. It is designed for use in PCs, and their respective compatible computers.

#### 2.What is 2.5" IDE FLASH DISK?

PQI's 2.5" IDE FLASH DISK is a storage device based on flash memory technology, which emulates an ordinary magnetic hard disk. The PQI's 2.5" IDE FLASH DISK series product needs no moving or spinning parts, and that makes no mechanical noise. Hence PQI's 2.5" IDE FLASH DISK is suitable for used in portable or embedded system which has only limited power consumption.

The PQI's 2.5" IDE FLASH DISK products are also free from extra and special algorithm or some firmware driver. Just plug the PQI's 2.5" IDE FLASH DISK into the IDE slots and operate it as same as the general Hard Disk Drives, people can easily get a good performance and a reliable data storage.

The PQI's 2.5" IDE FLASH DISK family provides the capacities ranging from 64MB up to 2048MB. In the future, the capacity will be increased up to 4GB.

## **SPECIFICATION**

#### **Environment Specifications**

	0113	
Temperature	Operating	0°C to +70°C
	Non-Operating	<b>-20</b> °C to +85°C
Relative Humidity		8% to 95% (with no condensation)
Vibration	Operating	15G
	Non-operating	15G
Shock	Operating	400G
	Non-operating	400G
Configuration		
Capacity		64Mbytes to 2048Mbytes
Sector size		512Bytes
System Performance		
Media transfer rate	write	1.6MB/sec (typ.)
	read	3.3MB/sec (typ.)
Interface burst transfer	rate	
PIO mode 1		5.2 MB/sec (max)
Reliability		
MTBF(@25℃)		300,000 hours
ECC		3 bit per 2048 bytes
Dower Dequirement		
Power Requirement Voltage		DC+3.3V±5%(Option)
		$DC +5.0V \pm 10\%$
		DC +3.0V±10%

#### **Physical specifications**

Reference P.29

## **Capacity Specifications**

Capacity	No. of Cylinders	No. of Heads	No. of Sectors/Track	Unformatted Capacity (Bytes)
64MB	978	4	32	64094208
128MB	978	8	32	128188416
192MB	782	15	32	192184320
256MB	1043	15	32	256327680
320MB	745	15	56	320409600
384MB	1043	15	48	384491520
448MB	927	15	63	448519680
512MB	1059	15	63	512386560
576MB	1117	16	63	576479232
640MB	1241	16	63	640475136
704MB	1366	16	63	704987136
768MB	1490	16	63	768983040
832MB	1614	16	63	832978944
896MB	1738	16	63	896974848
960MB	1862	16	63	960970752
1024MB	1987	16	63	1025482752
1152MB	2235	16	63	1153474560
1280MB	2483	16	63	1281466368
1408MB	2732	16	63	1409974272
1536MB	2980	16	63	1537966080
1664MB	3228	16	63	1665957888
1792MB	3477	16	63	1794465792
1920MB	3725	16	63	1922457600
2048MB	3974	16	63	2050965504

### **INSTALLTION GUIDE**

#### **BEFORE YOU BEGIN**

To protect your 2.5<sup>°</sup> IDE FLASH DISK from static discharge by making sure you are well grounded before touching the 2.5<sup>°</sup> IDE FLASH DISK. We recommend wearing a grounded wrist strap throughout the installation process.

#### STEP 1

1. Make sure your computer is turned off before you open the case.

Connect the Flash Disk carefully into the IDE slot on your computer or host adapter.
 Caution: Make sure to align pin1 on the computer or host adapter interface connector with pin1 on your Flash Disk. Pin1 is indicated on the back label of Flash Disk.
 Check all cable connections and then replace your computer cover.

#### STEP 2

Before you format or partition your new drive, you must configure your computer's BIOS so that the computer can recognize your new drive.

- 1.Turn your computer on. As your computer start up, watch the screen for a message describing how to run the system setup program (sometimes called BIOS or CMOS setup). This is usually done by pressing a special key, such as DELETE,ESC, or F1, during startup. See your computer manual for details. Press the appropriate key to run the system setup program.
- 2.If your BIOS provides automatic drive detection (an "AUTO" drive type), select this option. (We recommend that use Normal/CHS mode to partition your DOM to get the maximum formatted capacity.)

This allows your computer to configure itself automatically for your new drive.

If your BIOS dose not provide automatic drive detection, select "User-defined" drive setting and enter the CHS values from the table.

BIOS Settings (see specification)

Capacity Cylinders Heads Sectors (unformatted)

3. Save the settings and exit the System Setup program.

(your computer will automatically reboot)

After you configure your computer, you can use the standard DOS commands to partition and format your DOM, as described below.

#### STEP 3

To partition your new DOM with Microsoft<sup>®</sup> DOS program :

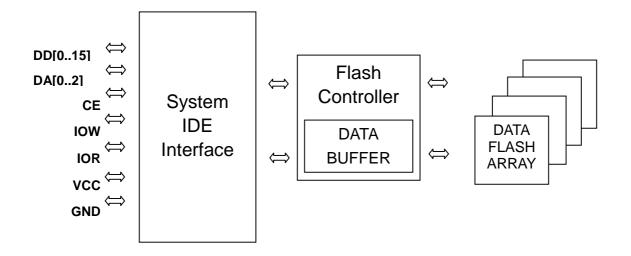
- 1. Insert a bootable DOS diskette into your diskette drive and restart your computer.
- 2.Insert a DOS program diskette that contains the **FDISK.EXE** and **FORMAT.COM** programs into your diskette drive. Use the same DOS version that is on your bootable diskette. At the A: prompt, type **FDISK** and press **ENTER**.
- 3.If you have two **IDE** devices installed, the **FDISK** menu displays five options. Option five allows you to select the drive you want to partition. Make sure that your new drive is selected.
- 4.Select "Create DOS partition or logical DOS drive" by pressing 1. Then press ENTER.
- 5.Select "Create primary DOS partition" by pressing 1 again. Then press ENTER. Create your first drive partition. If you are creating a partition that will be used to boot your computer (drive C), make sure that the partition is marked active.
- 6.Create an extended partition and additional logical drives as necessary, until all the space on your new hard drive has been partitioned.
- 7.When the partitioning is complete, **FDISK** reboots your computer.

**Caution:** Make sure to use the correct drive letters so that you do not format a drive that already contains data.

8.At the A: prompt, type **format c:/s**, where c is the letter of your first new partition, Repeat the format process for all the new partitions you have created.

9. After you format your drive, it is ready to use.

## **Block Diagram**



The external ROM can be eliminated to be one chip solution by way of next generation of flash controller.

### **About Our Flash Management**

In order to gain the best management for flash memory, PQI 2.5" IDE FLASH DISK supports an efficient and swift algorithm. Due to the life of flash memory is limited, PQI try to increase the life of our flash product through the following arrangement. There are some blocks are reserved in flash memory and these blocks would not be used in normal operation. Once any block is fail, one of these reserved blocks will replace it and the data of the fail block would be transferred to the reserved block for keeping the data's accuracy. After we used the above arrangement in flash memory, the life of the device will be longer than the device without it. When all of the reserved blocks have replaced the bad blocks, the device will be locked automatically to prevent programming, but the data can still be read out for back up.

Because the block of flash memory has a limited life, when the host writes data in the same address, PQI 2.5<sup>"</sup> IDE FLASH DISK does not to program data into the same physical place of the flash memory in purpose, our algorithm will get the data precisely when the host wants to read the data.

ECC (Error Correction Code) feature also be built in our hardware and firmware, it will correct 1 bit errors, and detect 2 bits errors when they happened. ECC ensured the accuracy of the data, and decreased the effect of the cross talking on the bus.

Based on the latest hardware and firmware, PQI 2.5<sup>"</sup> IDE FLASH DISK device can be up to 1.9MB/sec in writing data into medium, and be up to 2.8MB/sec in reading data from medium.

## 44 Pin Signal Assignment

The signals assigned for 44-pin applications are described in Table 1

Signal name	Connector	Cond	-	r 44-pin AIA Connector	Signal name
	contact			contact	-
RESET-	1	1	2	2	Ground
DD7	3	3	4	4	DD8
DD6	5	5	6	6	DD9
DD5	7	7	8	8	DD10
DD4	9	9	10	10	DD11
DD3	11	11	12	12	DD12
DD2	13	13	14	14	DD13
DD1	15	15	16	16	DD14
DD0	17	17	18	18	DD15
Ground	19	19	20	20	(keypin)
DMARQ	21	21	22	22	Ground
DIOW-	23	23	24	24	Ground
DIOR-	25	25	26	26	Ground
IORDY	27	27	28	28	CSEL
DMACK-	29	29	30	30	Ground
INTRQ	31	31	32	32	reserved
DA1	33	33	34	34	PDIAG-
DA0	35	35	36	36	DA2
CS0-	37	37	38	38	CS1-
DASP-	39	39	40	40	Ground
+5 V (logic) (see note)	41	41	42	42	+5 V (Motor) (see note)
Ground(return) (see note)	43	43	44	44	TYPE- (0=ATA) (see note)
NOTE – Pins whi	ch are additio	nal to those of	the 40-pin ca	able.	

Table 1 – Signal assignments for 44-pin ATA

## **Interface Signal Assignments And Descriptions**

### Signal summary

The physical interface consists of receivers and drivers communicating through a set of conductors using an asynchronous interface protocol. Table 2 defines the signal names.

Description	Host	Dir	Dev	Acronym		
Cable select	(s	ee note	)	CSEL		
Chip select0		$\rightarrow$		CS0-		
Chip select1		$\rightarrow$		CS1-		
Data bus bit 0		$\leftrightarrow$		DD0		
Data bus bit 1		$\Leftrightarrow$		DD1		
Data bus bit 2		$\Leftrightarrow$		DD2		
Data bus bit 3		$\Leftrightarrow$		DD3		
Data bus bit 4		$\Leftrightarrow$		DD4		
Data bus bit 5		$\Leftrightarrow$		DD5		
Data bus bit 6		$\Leftrightarrow$		DD6		
Data bus bit 7		$\Leftrightarrow$		DD7		
Data bus bit 8		$\Leftrightarrow$		DD8		
Data bus bit 9		$\Leftrightarrow$		DD9		
Data bus bit 10		$\Leftrightarrow$		DD10		
Data bus bit 11		$\leftrightarrow$		$\leftrightarrow$		DD11
Data bus bit 12		$\Leftrightarrow$		DD12		
Data bus bit 13		$\Leftrightarrow$		DD13		
Data bus bit 14		$\Leftrightarrow$		DD14		
Data bus bit 15		$\leftrightarrow$		DD15		
Device active or slave (Device 1) present	(s	see note	e)	DASP-		
Device address bit 0		$\rightarrow$		DA0		
Device address bit 1		$\rightarrow$		DA1		
Device address bit 2		$\rightarrow$		DA2		
DMA acknowledge		$\rightarrow$		DMACK-		
DMA request		$\leftarrow$		DMARQ		
Interrupt request		$\leftarrow$		INTRQ		
I/O read		$\rightarrow$		DIOR-		

 Table 2 - Interface signal name assignments

I/O ready	$\leftarrow$	IORDY				
I/O write	$\rightarrow$	DIOW-				
Passed diagnostics	(see note)	PDIAG-				
Reset	$\rightarrow$	RESET-				
NOTE – See signal descriptions for information on source of these signals						

## **Signal Descriptions**

#### CS0- (CHIP SELECT 0)

This is the chip select signal from the host used to select the Command Block registers.

#### CS1 – (CHIP SELECT 1)

This is the chip select signal from the host used to select the Control Block registers.

#### DA2, DA1, AND DA0 (DEVICE ADDRESS)

This is the 3-bit binary coded address asserted by the host to access a register or data port in the device.

#### DASP - (Device active, device 1 present)

This is a time-multiplexed signal which indicates that a device is active, or that Device 1 is present. This signal shall be an open collector output and each device shall have a 10 k $\Omega$  pull-up resistor.

If the host connects to the DASP- signal for the illumination of an LED or for any other purpose, the host shall ensure that the signal level seen on the ATA interface for DASP-shall maintain  $V_{OH}$  and  $V_{OL}$  compatibility, given the  $I_{OH}$  and  $I_{OL}$  requirements of the DASP-device drivers.

#### DD (15:0) (Device data)

This is an 8- or 16-bit bi-directional data interface between the host and the device. The lower 8 bits are used for 8-bit register transfers.

#### DIOR- (Device I/O read)

This is the read strobe signal from the host. The falling edge of DIOR- enables data from the device onto the signals, DD (7:0) or DD (15:0). The rising edge of DIOR- latches data at the host and the host shall not act on the data until it is latched.

#### DIOW- (Device I/O write)

This is the Write strobe signal from the host. This rising edge of DIOW- latches data from the signals, DD (7:0) or DD (15:0), into the device. The device shall not act on the data until it is latched.

#### DMACK- (DMA acknowledge)

This signal shall be used by the host in response to DMARQ to initiate DMA transfers.

#### DMARQ (DMA request)

This signal, used for DMA data transfer between host and device, shall be asserted by the device when it is ready to transfer data to or from the host. The direction of data transfer is controlled by DIOR- and DIOW-. This signal is used in a handshake manner with DMACK-i.e., the device shall wait until the host asserts DMACK- before negating DMARQ, and re-asserting DMARQ if there is more data to transfer.

This line shall be released (high impedance state) whenever the device is not selected or is selected and no DMA command is in progress. When enabled by DMA transfer, it shall be driven high and low by the device.

When a DMA operation is enabled, CS0- and CS1- shall not be asserted and transfers shall be 16-bits wide.

#### INTRQ (Device interrupt)

This signal is used to interrupt the host system. INTRQ is asserted only when the device has a pending interrupt, the device is selected, and the host has cleared the nIEN bit in the Device Control register. If the nIEN bit is equal to one, or the device is not selected, this output is in a high impedance state, regardless of the presence or absence of pending interrupt.

The pending interrupt condition shall be set by:

- the completion of a command; or
- at the beginning of each data block to be transferred for PIO transfers except for the first data block for FORMAT TRACK. WRITE SECTOR(S), WRITE BUFFER, and WRITE LONG commands.

The pending interrupt condition shall be cleared by:

- assertion of RESET-; or
- the setting of the SRST bit of the Device Control register; or
- the host writing the Command register; or
- The host reading the Status register.

IOCS 16- (Device 16-bit I/O)

Obsolete.

#### IORDY (I/O channel ready)

This signal is negated to extend the host transfer cycle of any host register access (Read or Write) when the device is not ready to respond to a data transfer request.

If actively asserted, the signal only be enabled during DIOR-/DIOW- cycles to the selected device. If open collector, when IORDY is not negated, it shall be in the high-impedance (undriven) state.

This use of IORDY is required for PIO modes 3 and above and otherwise optional.

#### PDIAG - (Passed diagnostics)

This signal shall be asserted by Device 1 to indicate to Device 0 that it has completed diagnostics. A 10 k $\Omega$  pull-up resistor shall be used on this signal by each device.

The host shall not connect to the PDIAG-signal.

#### **RESET- (Device reset)**

This signal from the host system shall be asserted beginning with the application of power and held asserted until at least 25  $\mu$  s after voltage levels have stabilized within tolerance during power on

and negated thereafter unless some event requires that the device(s) be reset following power on.

ATA devices shall not recognize a signal assertion shorter than 20 ns valid reset signal. Devices may respond to any signal assertion greater than 20 ns, and shall recognize a signal equal to or greater than 25  $\mu$  s.

#### CSEL (Cable select)

The device is configured as either Device 0 or Device 1 depending upon the value of CSEL.

### **Interface Register Definitions And Descriptions**

#### **Device addressing considerations**

In traditional controller operation, only the selected device receives commands from the host following selection. In this standard, the register contents go to both devices (and their embedded controllers.) The host discriminates between the two by using the DEV bit in the Device/Head register.

Data is transferred in parallel either to or from host memory to the device's buffer under the direction of commands previously transferred from the host. The device performs all of the operations necessary to properly write data to, or read data from, the media. Data read from the media is stored in the device's buffer pending transfer to the host memory and data is transferred from the host memory to the device's buffer to be written to the media.

The devices using this interface shall be programmed by the host computer to perform commands and return status to the host at command completion. When two devices are daisychained on the interface, commands are written in parallel to both devices, and for all except the EXECUTE DEVICE DIAGNOSTICS command, only the selected device executes the command. On an EXECUTE DEVICE DIAGNOSTICS command addressed to Device 0, both devices shall execute the command, and Device 1 shall post its status to Device 0 via PDIAG-.

Devices are selected by the DEV bit in the Device/Head register. When the DEV bit is equal to zero, Device 0 is selected. When the DEV bit is equal to one, Device 1 is selected. When devices are daisy chained, one shall be set as Device 0 and the other as Device 1.

#### I/O register descriptions

Communication to or from the device is through an I/O Register that routes the input or output data to or from registers addressed by the signals from the host (CS0-, CS1-, DA (2:0), DIOR-, AND DIOW-).

The Command Block Registers are used for sending commands to the device or posting status from the device. The Control Block Registers are used for device control and to post alternate status.

Anytime a command is in progress, that is, from the time the Command register is written until the device has completed the command and posted ending status, the device shall have either BSY or DRQ set to one. If the Command Block registers are read by the host when BSY or DRQ is set to one, the content of all register bits and fields except BSY and DRQ in the Status and Alternate Status registers is indeterminate. If the host writes to any Command Block register when BSY or DRQ is set to one, the results are indeterminate and may result in the command in progress ending with a command abort error.

When performing PIO transfers, BSY and DRQ shall both be cleared to zero within 400 ns of the transfer of the final byte of data. This assertion signals the completion of a PIO data transfer command.

Table 3 lists these registers and the addresses that select them.

	A	ddresse	es .		Functions					
CS0-	CS1-	DA2	DA1	DA0	Read (DIOR-)	Write (DIOW-)				
N	N	×	×	×	Data bus high impedance	Note used				
					Control bloc	k registers				
N	A	0	×	×	Data bus high impedance	Note used				
N	A	1	0	×	Data bus high impedance	Note used				
Ν	Α	1	1	0	Alternate Status	Device Control				
Ν	Α	1	1	1	(see note1)	Not used				
					Command blo	ck registers				
Α	Ν	0	0	0	Data	Data				
Α	N	0	0	1	Error	Features				
Α	N	0	1	0	Sector Count	Sector Count				
A	N	0	1	1	Sector Number LBA (7:0) (see note 2)	Sector Number LBA (7:0) (see note 2)				
A	N	1	0	0	Cylinder Low LBA (15:8) (see note 2)	Cylinder Low LBA (15:8) (see note 2)				
A	N	1	0	1	Cylinder High LBA (23:16) (see note 2)	Cylinder High LBA (23:16) (see note 2)				
A	N	1	1	0	Device/Head LBA (27:24) (see note 2)	Device/Head LBA (27:24) (see note 2)				
Α	N	1	1	1	Status	Command				
Α	A	×	×	×	Invalid address	Invalid address				
Key:										

Table 3 - I/O port functions and selection	on address
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A = signal asserted, N = signal negated, × = don't care

NOTES\_

1 This register is obsolete. It is recommended that a device not respond to a read of this address. If a device does respond, it shall not drive the DD7 signal to prevent possible conflict with floppy disk implementations.

2 Mapping of registers in LBA translation.

Each register description in the following clauses contain the following format:

ADDRESS - the CS and DA address of the register.

DIRECTION - indicates if the register is read/write, read only, or write only from the host.

ACCESS RESTRICTIONS - indicates when the register may be accessed.

EFFECT – indicates the effect of accessing the register.

FUNCTIONAL DESCRIPTION – describes the function of the register.

FIELD/BIT DESCRIPTION - describes the content of the register.

#### [Duplicate Data, Error and Feature register]

During word access, the address space occupied by the Data Register interferes with the space occupied by the Error register and Feature register, and reference cannot be made to these registers. Therefore, the PC Card ATA Standard provides an area where the copy of each register does not duplicate in the contiguous I/O mode and memory map mode. The even-numbered address of the data register is provided in the offset "08h", and the odd-numbered address of the data register is located in the offset "09h". The copy of Error/Feature register is provided at the ODh.

#### **Duplicate Data register**

D15	D14	D13	D12	D11	D10	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
	Data Ward														
	Data Word														
Odd Data Byte Only						Eve	en or l	Even-	Odd E	)ata B	yte				

#### **Duplicate registers Access**

Data register	CE2#	CE#	A0	Offset	Data Bus
Word Data register	0	0	0	0h,8h	D15-D0
Word Data register	0	0	1	1h,9h	D15-D0
Even Byte Data register	1	0	0	0h,8h	D7-D0
Odd Byte Data register	1	0	1	9h	D7-D0
Odd Byte Data register	0	1	×	8h,9h	D15-D8
Error/Feature register	1	0	1	1h,0Dh	D7-D0
Error/Feature register	0	1	×	0h,1h	D15-D8
Error/Feature register	0	0	×	0Ch,0Dh	D15-D8

#### Initial value of task file register

After resetting and execution of the Execute Device Diagnostic command, the task file register is initialized as follows:

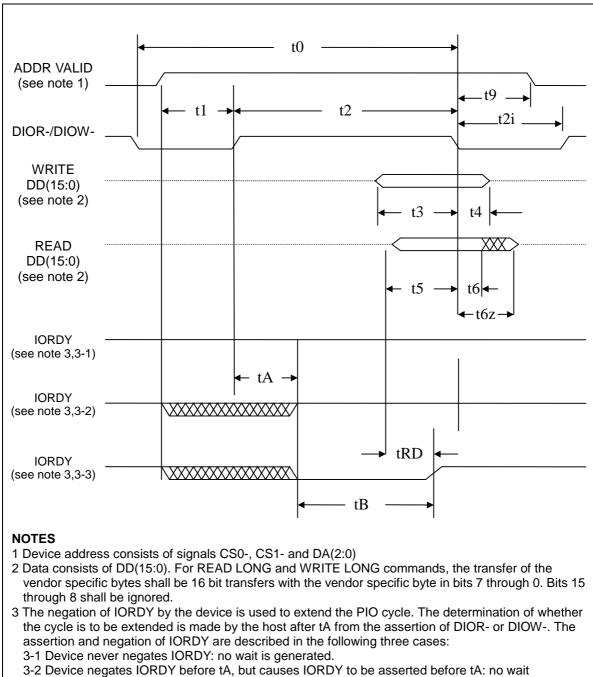
Sector Count register	01h
Sector Number register	01h
Cylinder Lo register	00h
Cylinder High register	00h
Device/Head register	A0h

## **PIO Data Transfers**

Figure 1 defines the relationships between the interface signals for PIO data transfers. Peripherals reporting support for PIO Transfer Mode 3 or 4 shall power up in a PIO Transfer Mode 0, 1, or 2.

For PIO modes 3 and above, the minimum value of t0 is specified by word 68 in the IDENTIFY DEVICE parameter list.

IORDY shall be supported when PIO Mode 3 or 4 are the current mode of operation.



generated.

3-3 Device negates IORDY before tA: wait generated. The cycle completes after IORDY is reasserted. For cycles where a wait is generated and DIOR- is asserted, the device shall place read data on DD(15:0) for tRD before asserting IORDY.

Figure 1 - PIO data transfer to/from

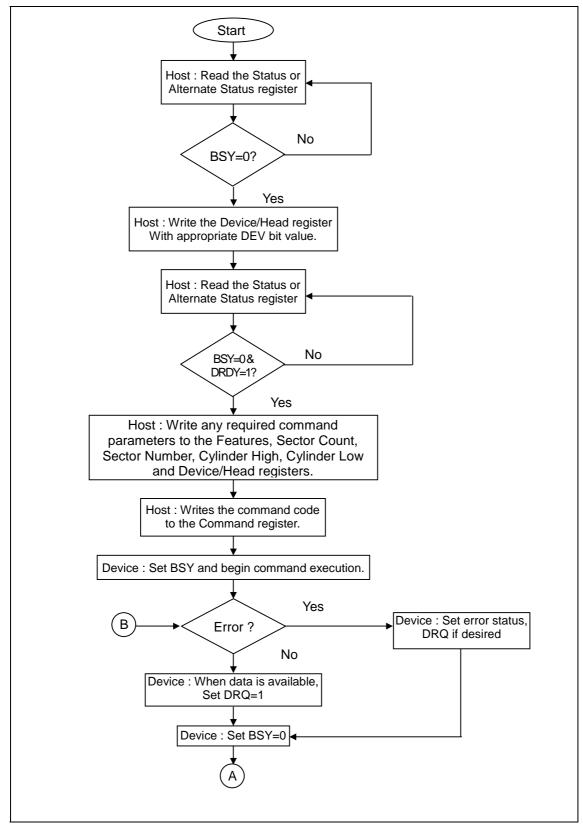


Figure 2 – PIO data transfer in diagram

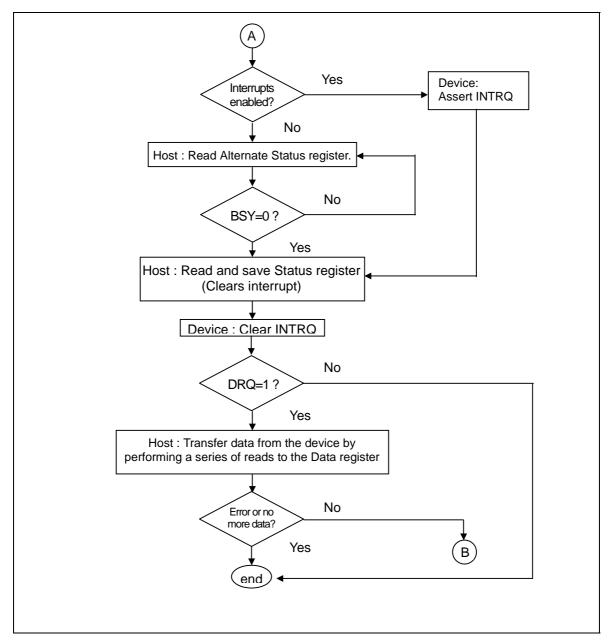


Figure 3 – PIO data transfer in diagram (concluded)

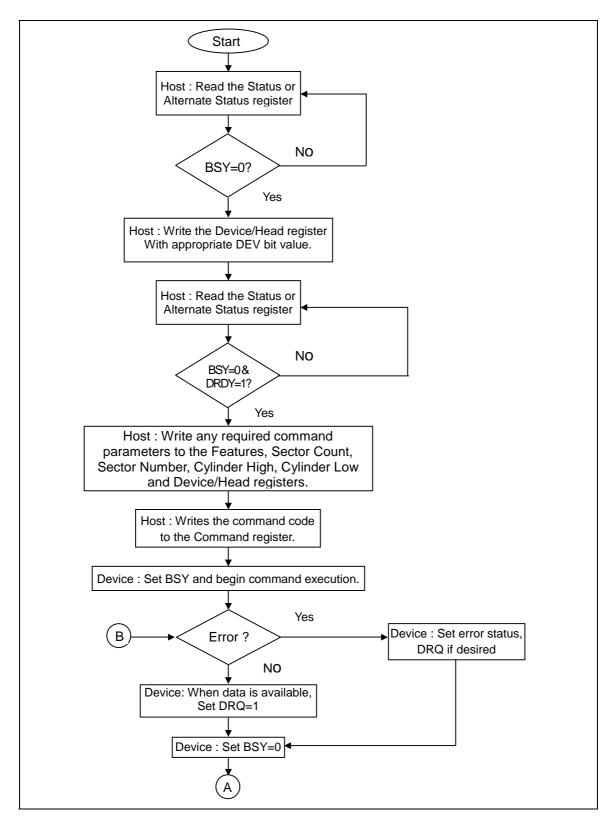


Figure 4 – PIO data transfer out diagram (continued)

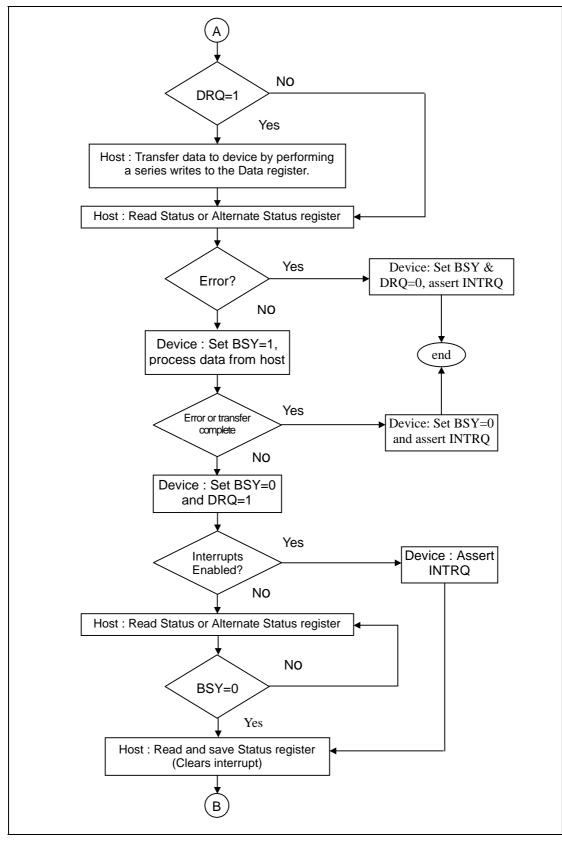
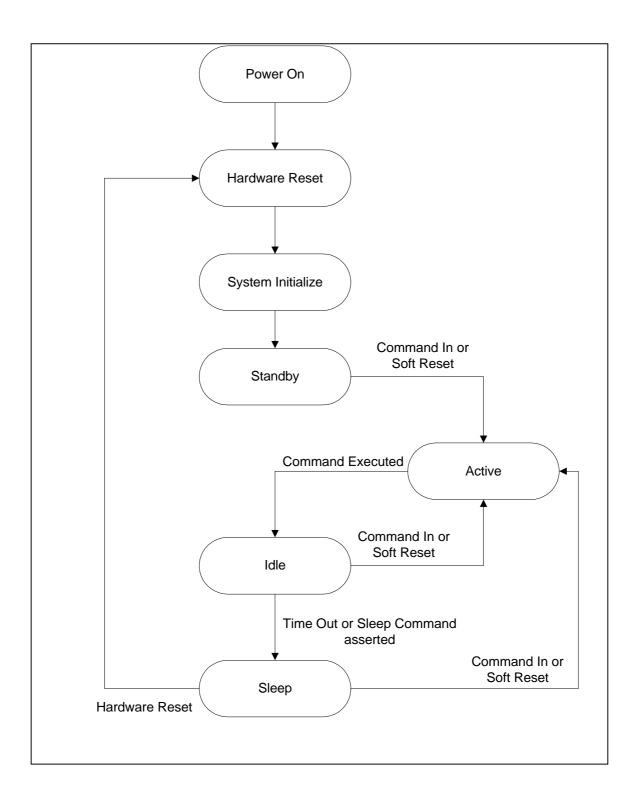


Figure 5 – PIO data transfer out diagram (concluded)

## **Power Saving Flow:**



## **G. Electrical Specifications**

### Absolute Maximum Rating

Item	Symbol	Parameter	MIN	MAX	Unit
1	$V_{DD}$ - $V_{SS}$	DC Power Supply	-0.3	+5.5	V
2	V <sub>IN</sub>	Input Voltage	V <sub>ss</sub> -0.3	V <sub>DD</sub> +0.3	V
3	Та	Operating Temperature	0	+70	°C
4	Tst	Storage Temperature	-20	+85	°C

## **H. DC Specifications**

Parameter	Symbol	Conditions	MIN	TYP	MAX	Unit
Input Voltage	VIH		0.7×V <sub>CC</sub>		VCC +0.3	V
	VIL		-0.3		0.2×VCC	V
Output Voltage	V <sub>OH</sub>	I <sub>OL</sub> = -3mA	VCC -0.4			V
IOL = 3mA (*1)	V <sub>OL</sub>	$I_{OL} = 3mA$			0.4	V
Input leakage current (*2)	I <sub>LK</sub>	$V_{IH} = VDD / V_{IL} = GND$			1	uA
Sleep current(*3)	I <sub>SP</sub>	Control signal = $V_{CC} - 0.2$		0.2		mA
Sector read current	I <sub>SR</sub> (DC)	Control signal = $V_{CC} - 0.2$		25		mA
(*4,*3)	I <sub>SR</sub> (Peak)			50		mA
Sector write current	I <sub>SW</sub> (DC)	Control signal = $V_{CC} - 0.2$		25		mA
(*5,*3)	Isw(Peak)			50		mA

#### H.1. DC Characteristics-1 (Ta=0 to +70 $^{\circ}$ C, V<sub>CC</sub>= 3.3V ± 5%)

H.2. DC Characteristics-1 (Ta=0 to +70 $^{\circ}$ C, V<sub>CC</sub>= 5.0V ± 10%)

Parameter	Symbol	Conditions	MIN	TYP	MAX	Unit
Input Voltage	VIH		0.7×VCC		VCC +0.3	V
	VIL		-0.3		0.3×VCC	V
Output Voltage IOL = 3mA (*1)	V <sub>OH</sub>	I <sub>OL</sub> = -3mA	V <sub>CC</sub> –0.4			V
	V <sub>OL</sub>	I <sub>OL</sub> = 3mA			0.4	V
Input leakage current (*2)	I <sub>LK</sub>	$V_{IH} = VDD / V_{IL} = GND$			1	uA
Sleep current(*3)	I <sub>SP</sub>	Control signal = $V_{CC} - 0.2$		0.5		mA
Sector read current	I <sub>SR</sub> (DC)	Control signal = V <sub>CC</sub> – 0.2		40		mA
(*4,*3)	I <sub>SR</sub> (Peak)			80		mA
Sector write current	I <sub>SW</sub> (DC)	Control signal = $V_{CC} - 0.2$		45		mA
(*5,*3)	I <sub>SW</sub> (Peak)			80		mA

Note : 1.Measured for static state.

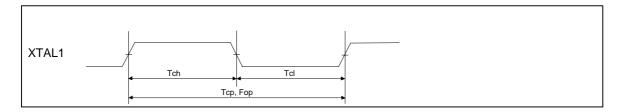
2.Except pulled up input/output pin.

3. Power dissipation is reference value on the assembled flash disk, including the flash memory.

4. Measured during sector read transfer.

5. Measured during sector write transfer.

# **Clock Input Timing**



Symbol	Parameter	Min	Max	Unit
Fop	Operating Speed	0	25	MHz
Тср	Clock Period	40	-	ns
Tch	Clock High	18	-	ns
Tcl	Clock Low	18	-	ns

### **ATA Command specifications**

This table summarizes the ATA command set with the paragraphs. Following shows the support commands

and command codes which are written in command registers.

#### **ATA Command Set**

No.	Command set	Code	FR SC SN CY DR HD LBA
2	Execute drive diagnostic	90H	— — — Y — —
3	Erase sector(s)	C0H	— Y Y Y Y Y
4	Format track	50H	— Y — Y Y Y Y
5	Identify Drive	ECH	— — — Y — —
6	Idle E3H or	97H	— Y — — Y — —
7	Idle immediate	E1H or 95H	Y
8	Initialize drive parameters	91H	— Y — — Y Y —
9	Read buffer	E4H	— — — Y — —
10	Read multiple	C4H	<u> </u>
11	Read long sector	22H, 23H	— — Y Y Y Y Y
12	Read sector (s)	20H, 21H	— Y Y Y Y Y
13	Read verify sector (s)	40H, 41H	— Y Y Y Y Y
14	Recalibrate	1XH	— — — Y — —
15	Request sense	03H	– – – – Y – –
16	Seek	7XH	— — Y Y Y Y Y
17	Set features	EFH	Y Y
18	Set multiple mode	C6H	— Y — — Y — —
19	Set sleep mode	E6H or 99H	— — — Y — —
20	Stand by	E2H or 96H	— — — Y — —
21	Stand by immediate	E0H or 94H	— — — Y — —
22	Translate sector	87H	— Y Y Y Y Y
23	Wear level	F5H	— — — Y Y —
24	Write buffer	E8H	— — — Y — —
25	Write long sector	32H or 33H	— — Y Y Y Y Y
26	Write multiple	C5H	— Y Y Y Y Y
27	Write multiple w/o erase	CDH	— Y Y Y Y Y
28	Write sector	30H or 31H	— Y Y Y Y Y Y
29	Write sector(s) w/o erase	38H	— Y Y Y Y Y Y
30	Write verify	3CH	— Y Y Y Y Y

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.Note: FR: Feature Register

- SC: Sector Count register (00H to FFH)
- SN: Sector Number register (01H to 20H)
- CY: Cylinder Low/High register (to)
- DR: Drive bit of Drive/Head register
- HD: Head No.(0 to 3) of Drive/Head register

NH: No. of Heads

- Y: Set up
- -: Not set up
- 1. Check Power Mode (code: E5H or 98H): This command checks the power mode.
- 2.Execute Drive Diagnostic (code: 90H): This command performs the internal diagnostic tests implemented by the Card.
- 3.Erase Sector(s) (code: C0H): This command is used to erase data sectors.
- 4.Format Track (code: 50H): This command writes the desired head and cylinder of the selected drive.

But selected sector data is not exchange. This card excepts a sector buffer of data from the

host to follow the command with same protocol as the Write Sector Command.

5.Identify Drive (code: ECH): This command enables the host to receive parameter information from the Card.

# **Physical Outline**

